

SCIP 2.0 Leadership Game – Facilitator Scoring Key

Round 1 – Prince Elementary (Reading)

Intervention (Short Name)	Cost (pts)	% Gain
Attendance initiative	10	2
Class size reduction	35	1
Classroom libraries	10	0
Curriculum – phonics	35	8
Early childhood partners	20	0
Family liaison	15	2
Family literacy nights	10	2
Literacy coach	25	2
PD – Tier 1 SoR	30	9
PD – culturally responsive	10	1
PLCs – data	15	4
Reading screening	15	2
Retention incentives	20	1
Summer reading	15	3
WIN block	20	5

Round 2 – Dylan Middle School (Math)

Intervention (Short Name)	Cost (pts)	% Gain
Adaptive software	15	3
Attendance incentives	10	1
Class size reduction	35	2
Clubs – enrichment	15	0
Culturally responsive math coaching	15	2
Data teams	10	3
Double-dose math	25	7
Family math nights	10	0
Formative assessment	15	4
Math PLCs	15	4
Math interventionist	25	8
PD – math content	20	5
Summer bridge	15	3
Technology Training (Mandatory)	10	0
Tutoring – afterschool	30	9

Round 3 — Lizzo High School (Graduation)

Intervention (Short Name)	Cost (pts)	% Gain
9th Grade On-Track	30	7
AP / dual enrollment	25	5
Attendance interventions	15	3
Career academies	30	5
College/career advising	20	3
Credit recovery	20	2
Culturally responsive PD	10	1
Early warning system	20	4
Engagement PD	10	1
Family engagement	15	3
Freshman academy	25	6
Graduation coaches	25	2
Mentorship programs	15	3